# IBM 7090/7094 Simulator Usage 01-Dec-2008

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This memorandum documents the IBM 7094 simulator.

### 1 Simulator Files

To compile the IBM 7094, you must define USE\_INT64 as part of the compilation command line.

sim/ scp.h sim\_console.h sim defs.h sim\_fio.h sim\_rev.h sim sock.h sim tape.h sim timer.h sim\_tmxr.h scp.c sim console.c sim fio.c sim\_sock.c sim tape.c sim\_timer.c sim tmxr.c sim/i7094/ i7094 defs.h i7094 dat.h i7094 cd.c i7094 clk.c i7094 com.c i7094\_cpu.c i7094\_cpu1.c i7094 drm.c i7094 dsk.c i7094\_io.c i7094 lp.c i7094\_mt.c i7094 sys.c

## 2 IBM 7090/7094 Features

The IBM 7090/7094 simulator is configured as follows:

device name(s) simulates CPU 7090, 7094, or 7094 with CTSS RPQ's CPU with 32KW, 32KW, or 64KW of memory, respectively CLK interval timer (RPQ F89349) and Chronolog clock CHANA 7607 channel (required) additional 7607, 7289, or 7909 channels CHANB..CHANH magnetic tape controller, channel A (required) MTAMTB..MTH additional magnetic tape controllers, channels B to H CDR 711 card reader

CDP	721 card punch
LPT	716 line printer
DSK	7631 file control with up to 10 modules (disks or drums)
DRM	7289 fast drum control
COM	7750 communications control
COML	7750 communications lines

Channels B through H, the corresponding magnetic tape controllers, and the file control, drum control, and communications control are initially set DISABLED. The file control, drum control, and communications control can be assigned to any channel in the range B through H.

The 7090/7094 simulator implements several unique stop condition:

- Undefined CPU instruction
- Undefined channel instruction
- XEC nesting exceeds limit
- Divide check on a divide and halt instruction
- Select of a non-existent channel
- 7607 select of a 7909 channel
- Write select of a write protected device
- Invalid file control format
- Invalid message to 7750
- No buffer storage available for input character on 7750
- No buffer storage available for output character on 7750

The LOAD command is not implemented.

## 2.1 CPU

The CPU options allow the user to specify a 7090, a 7094, or a 7094 with CTSS RPQ's.

SET CPU 70	090	7090		
SET CPU 70	094	Standard	7094	
SET CPU CI	ISS	7094 with	CTSS	RPQ's.

Memory size is 32KW on a 7090 or 7094 CPU, 64KW on a CTSS CPU. CTSS mode enables access to the Chronolog clock as magtape unit A7.

CPU registers include the visible state of the processor as well as the control registers for the interrupt system.

name	size	comments
PC	15	program counter
AC	38	accumulator
MQ	36	multiplier-quotient
SI	36	storage indicators
KEYS	36	front panel keys
XR1XR7	15	index registers 1 to 7
		[7090 uses only XR1, XR2, XR4]
SS1SS6	1	sense switches 1 to 6
SL14	1	sense lights 1 to 4
OVF	1	AC overflow indicator
MQO	1	MQ overflow indicator
DVC	1	divide check indicator

IOC	1	I/O check indicator
TTRAP	1	transfer trap enable
CTRAP	1	copy trap enable
STRAP	1	select trap enable
FTRAP	1	floating point trap enable
STORN	1	storage nullification mode enable
MULTI	1	multiple-tag mode enable
		[always 1 on 7090]
CHREQ	8	channel request flags
CHTR_PEND	1	channel trap pending
CHTR_INHT	1	channel trap inhibit
CHTR_INHI	1	channel trap instruction inhibit
CHTR_ENAB	30	channel trap enable flags
USERM	1	user mode flag [CTSS only]
IMEM	1	<pre>instruction B-core flag [CTSS only]</pre>
DMEM	1	data B-core flag [CTSS only]
RELOC	8	relocation base block [CTSS only]
START	8	address start block [CTSS only]
LIMIT	8	address limit block [CTSS only]
OLDPC	15	PC at start of instruction
PCQ[0:63]	15	PC prior to last jump or interrupt;
		most recent PC change first
HTPEND	1	halt and transfer pending
HTADDR	15	halt and transfer address
XECMAX	8	XEC chain limit
WRU	8	interrupt character
STOP_ILL	1	stop on undefined instruction

The CPU can maintain a history of the most recently executed instructions. This is controlled by the SET CPU HISTORY and SHOW CPU HISTORY commands:

SET CPU HISTORY	clear history buffer
SET CPU HISTORY=0	disable history
SET CPU HISTORY=n	enable history, length = n
SHOW CPU HISTORY	print CPU history
SHOW CPU HISTORY=n	print first n entries of CPU history

If switch -C is set, channel commands are also included in the CPU history. The maximum length for the history is 262144 entries.

# 2.2 Interval Timer (CLK)

The timer (CLK) implements a 60Hz interval timer. It is disabled by default.

The timer has the following registers:

name	size	comments
TRAP	1	interval timer trap flag
TIME	24	tick delay

## 2.3 I/O Channels (CHANA..CHANH)

The 709X supports up to 8 channels. Channel models include

7607	standard multiplexer channel
7289	high speed drum channel
7909	advanced capabilities channel

Channel A is required and is always a 7607. Channels B through H are disabled by default. Channels B through H can be enabled. When a channel is enabled, the attached device must also be specified:

```
SET CHANX ENABLED { = [729 | TAPE | 7289 | DRUM | 7631 | FILE | 7750 | COMM] }
```

If no device type is specified, TAPE is assumed.

Setting a channel to 729 (synonym TAPE) defines the channel as a 7607 and enables the corresponding magnetic tape controller. Setting a channel to 7289 (synonym DRUM) defines the channel as a 7289 and enables the high-speed drum control. Setting a channel to 7631 defines the channel as a 7909 and enables the file control. Setting a channel to 7750 (synonym COMM) defines the channel as a 7909 and enables the communications control. Only one high-speed drum control, one file control, and one communications control are supported per system.

As an example, the following commands set up the 1971 CTSS configuration:

```
SET CPU CTSS
SET CLK ENABLED
SET CHANB ENABLED=TAPE
SET CHANC ENABLED=DISK
SET CHANE ENABLED=COMM
SET CHANG ENABLED=DRUM
```

#### Channels have the following registers:

name	type	size	comments
STATE	all	8	channel state
DSC	7607 <b>,</b> 7289	4	data select
DSU	7607 <b>,</b> 7289	9	data select unit
NDSC	7607 <b>,</b> 7289	4	non-data select
NDSU	7607 <b>,</b> 7289	9	non-data select unit
FLAGS	all	30	channel flags
IDF	all	2	input data flags
OP	all	5	channel opcode
CLC	all	16	channel location counter
WC	all	15	channel word counter
CA	all	16	channel current address
AR	all	36	channel assembly register
CND	7909	6	channel interrupt conditions
LCC	7909	6	channel control counter
SMS	7909	7	channel options mask

#### 2.4 Channel A Devices

## 2.4.1 711 Card Reader (CDR)

The card reader (CDR) reads data from a disk file. Cards are simulated as ASCII lines with terminating newlines. The POS register specifies the number of the next data item to be read. Thus, by changing POS, the user can backspace or advance the reader.

Card reader files can either be text (one character per column) or column binary (two characters per column). The file type can be specified with a set command:

SET	CDR	TEXT	set	text m	ode	
SET	CDR	BINARY	set	column	binarv	mode

#### or in the ATTACH command:

ηтт	-T CDR <file></file>	co+	text mo	200	
AII	-1 CDV (IIIE)	sec	CEXC III	Jue	
ATT	CDR <file>.TXT</file>	set	text mo	ode	
ATT	-C CDR <file></file>	set	column	binary	${\tt mode}$
ATT	CDR <file>.CBN</file>	set	column	binary	mode

The card reader supports the BOOT command. BOOT CDR starts the standard card reader bootstrap at location 0.

The card reader implements these registers:

name	size	comments
STATE	2	reader state
BPTR	5	binary buffer pointer
BUF[0:23]	36	binary buffer
POS	32	position in the input file
TSTART	24	card start delay
TSTOP	24	card stop delay
TLEFT	24	delay between row halves
TRIGHT	24	delay between rows

#### Error handling is as follows:

error	processed as				
not attached	report error and stop				
end of file	out of cards				
OS I/O error	report error and stop				

## 2.4.2 721 Card Punch (CDP)

The card reader (CDP) writes data to a disk file. Cards are simulated as ASCII lines with terminating newlines. The POS register specifies the number of the next data item to be written. Thus, by changing POS, the user can backspace or advance the punch.

Card punch files can either be text (one character per column) or column binary (two characters per column). The file type can be specified with a set command:

SET	CDP	TEXT	set	text mo	ode	
SET	CDP	BINARY	set	column	binary	mode

#### or in the ATTACH command:

ATT -T CDP <file></file>	set text mode
ATT CDP <file>.TXT</file>	set text mode
ATT -C CDR <file></file>	set column binary mode

```
ATT CDP <file>.CBN set column binary mode
```

The card punch supports both the business (1403 print chain A) and Fortran (1403 print chain H) character sets:

SET CDP BUSINESS	business character set
SET CDP FORTRAN	Fortran character set

The Fortran character set is the default.

The card punch implements these registers:

name	size	comments
STATE	2	reader state
CHOB	36	channel output buffer
CHOBV	1	output buffer valid flag
BPTR	5	binary buffer pointer
BUF[0:23]	36	binary buffer
POS	32	position in the output file
TSTART	24	card start delay
TSTOP	24	card stop delay
TLEFT	24	delay between row halves
TRIGHT	24	delay between rows

#### Error handling is as follows:

error	processed as
not attached	report error and stop
OS I/O error	report error and stop

## 2.4.3 716 Line Printer (LPT)

The line printer (LPT) writes data to a disk file as ASCII text with terminating newlines. The POS register specifies the number of the next data item to be written. Thus, by changing POS, the user can backspace or advance the printer.

The line printer implements both 48- and 64-character print chains:

```
SET LPT 64 64-character print chain SET LPT 48 48-character print chain
```

The line printer also implements both the business (1403 print chain A) and Fortran (1403 H chain) character sets:

SET LPT BUSINESS	business print character set
SET LPT FORTRAN	Fortran character set

The default is 64 characters, Fortran set.

Finally, because the line printer was used for status output messages, its output can be redirected to the controlling terminal window if no file is attached:

```
SET LPT DEFAULT default output to console window
```

#### The line printer implements these registers:

name	size	comments
STATE	2	printer state
CMD	2	printer command
CHOB	36	channel output buffer
CHOBV	1	output buffer valid flag
BPTR	5	binary buffer pointer
BUF[0:23]	36	binary buffer
EBUF[0:22]	36	echo buffer
POS	32	position in the output file
TSTART	24	line start delay
TSTOP	24	line print delay
TLEFT	24	delay between row halves
TRIGHT	24	delay between rows

#### Error handling is as follows:

error	processed as				
not attached	report error and stop				
OS I/O error	report error and stop				

## 2.5 729 Magnetic Tape (MTA...MTH)

Every 7607 channel can support up to ten seven-track magnetic tape units (MTx1...MTx10). Magnetic tape options include the ability to make units write enabled or write locked.

SET	MTn	LOCKED	set	unit	n	write	locked
SET	MTn	WRITEENABLED	set	unit	n	write	enabled

Magnetic tape units can be set to a specific reel capacity in MB, or to unlimited capacity:

SET MTn CAPAC=m	set unit n capacity to m MB (0 = unlimited)
SHOW MTn CAPAC	show unit n capacity in MB

Units can also be set ENABLED or DISABLED. The magnetic tape simulator supports the BOOT command. BOOT MTxn starts the standard magnetic tape load program at location 0.

The magnetic tape controllers implement the following registers:

name	size	comments
UNIT CHOB	5 36	unit select code
СПОВ	36	channel output buffer
CHOBV	1	output buffer valid flag
BPTR	16	buffer pointer
BLNT	16	buffer length
BUF	7	character buffer (with parity)
TWEF	24	wait time for end of file
TSHORT	24	wait time for "immediate" commands
TSTART	24	wait time for unit start

TSTOP	24	wait time for unit stop
TWORD	24	wait time between word transfers
UST[1:10]	5	unit state, drives 1 to 10
POS[1:10]	32	position, drives 1 to 10

#### Error handling is as follows:

error	processed as
not attached	report error and stop
end of file	set error indicator
OS I/O error	print error message set error indicator report error and stop

## 2.6 7631 File Control (DSK)

The 7631 file control supports up to ten devices, which can be 7320 drums, 1301 disks, 1302 disks, or 2302 disks. Unit types are specified with the SET command. The type can be set only if the unit (and the next unit in sequence) is unattached, and the unit number is even:

SET DSKn 7320	unit n is a drum (unit n+1 is disabled)
SET DSKn 1301	unit n is a 1301 disk (unit n+1 is the same)
SET DSKn 1302	unit n is a 1302 disk (unit $n+1$ is the same)
SET DSKn 2302	unit n is a 2302 disk (unit n+1 is the same)

Units can be SET ENABLED or DISABLED. In addition, units can be set to enable or disable formatting:

SET	DSKn	FORMAT	enable :	formatting
SET	DSKn	NOFORMAT	disable	formatting

Formatting is disabled by default. The current format can be shown with the command:

SHOW DSKn FORMAT display format information

#### The 7631 implements the following registers:

name	size	comments
STATE	6	file control state
ACCESS	1	currently selected access
MODULE	4	currently selected module $(0-9)$
RECORD	36	record address (6 BCD characters)
MODE	4	disk I/O mode
SENSE	60	sense data (10 BCD characters)
BCDCMD	60	most recent command (10 BCD characters)
CHOB	36	channel output buffer
CHOBV	1	output buffer valid flag
STOP	1	channel stop flag
FCNTR	13	format track character counter
BUF[0:999]	36	track buffer
RBASE	10	offset to record base
RPTR	10	offset to current word
RLIM	10	offset to record end

STIME	24	seek delay
RTIME	24	rotational delay
WTIME	24	inter-word delay
GTIME	24	end-of-sector (gap) delay
CTIME	24	command processing delay
TRACK[0:19]	10	current track number
		[0:9] module n, access 0
		[10:19] module n, access 1

#### Error handling is as follows:

error	processed as				
not attached	report error and stop				
OS I/O error	report error and stop				

## 2.7 7289 High-Speed Drum (DRM)

The 7289 (also known as the 7320A) high-speed drum was a late addition to CTSS. Very little is known about the device, other than what is used in the CTSS sources.

The drum implements these registers:

name	size	comments
O T A T T T	2	Account to be to
STATE	2	drum state
DA	18	drum address register
OP	1	read/write flag
СНОВ	36	channel output buffer
CHOBV	1	output buffer valid flag
TIME	24	inter-word delay

#### Error handling is as follows:

error	processed as				
not attached	report error and stop				

Drum data files are buffered in memory; therefore, end of file and OS I/O errors cannot occur.

## 2.8 7750 Communications Controller (COM and COML)

The 7750 is modeled as a terminal multiplexer with 33 lines. It consists of two devices: COM is the multiplexer controller, and COML is the individual lines. For the first 32 lines, the 7750 performs input and output through Telnet sessions connected via a user-specified listening port; the 33rd line is permanently attached to the simulator console window. The ATTACH command specifies the port to be used for Telnet sessions:

```
ATTACH COM <port> set up listening port
```

where port is a decimal number between 1 and 65535 that is not being used for other TCP/IP activities.

Each line (each unit of COML) can be set to one of two modes: KSR-35 and KSR-37. In KSR-35 mode, lower case input and output characters are converted automatically to upper case, and parity is ignored. In

KSR-37 mode, lower case characters are left alone, and even parity is generated on input. KSR-37 is the default.

Once COM is attached and the simulator is running, the 7750 listens for connections on the specified port. It assumes that any incoming connection is a Telnet connection. A connection remains open until disconnected either by the Telnet client, a SET COM DISCONNECT command, or a DETACH COM command.

#### The 7750 implements the following special SHOW commands

```
SHOW COM CONNECTIONS displays current connections to the 7750 SHOW COM STATISTICS displays statistics for active connections SHOW COM FREEQ displays the character buffer free list SHOW COM INPQ displays the character input queue SHOW COM OUTQ displays the output queues for all lines SHOW COMN OUTQ displays the output queue for line n
```

#### The 7750 implements the following special SET commands:

SET COM DISCONNECT=n	disconnect line n
SET COMLn DISCONNECT	disconnect line n
SET COMLn LOG=filename	log output of line n to filename
SET COMLn NOLOG	disable logging and close log file
SET COMLn KSR35	set line n to KSR-35
SET COMLn KSR37	set line n to KSR-37

#### The controller (COM) implements these registers:

name	size	comments
ENABLE	1	enable flag
STATE	6	controller state
MSGNUM	12	input message sequence number
CHOB	36	channel output buffer
CHOBV	1	output buffer valid flag
STOP	1	channel stop flag
BUF[0:119]	36	channel buffer
BPTR	7	channel buffer pointer
BLIM	7	channel buffer limit
FREEQ[0:1]	16	free queue header
INPQ[0:1]	16	input queue header
OUTQ[0:65]	16	output queue headers, lines 0 to 32
PKTB[0:32767]	16	character buffer entries

Queue headers consist of two 16b words; both are subscripts into the character buffer array. The first word is the buffer subscript for the queue head; the second is the buffer subscript for the queue tail. In an empty queue, both words are 0.

Character buffer entries also consist of two 16b words. The first is the buffer subscript for the next entry in the queue; 0 indicates end of queue. The second is the data element, typically a 12b character.

#### The lines (COML) implements these registers:

name	size	comments				
TIME[0:32]	24	transmit time,	lines	0	to	32

The 7750 does not support save and restore. All open connections, except the permanent connection to the console window, are lost when the simulator shuts down or COM is detached.

# 3 Symbolic Display and Input

The IBM 7094 simulator implements symbolic display and input. Display is controlled by command line switches:

```
-c display as character
-s display as character string
-m display instruction mnemonics
-i display as 7607 IO instruction
-n display as 7909 IO instruction
```

Character and string display is further qualified by switches that specify the character coding and conversion conventions:

```
-b BCD data (default is nine-code)
-a business character set (default is Fortran)
```

The default data coding is nine-code, and the default character set is Fortran. Note that 7094 BCD and IBM 1401 BCD differ in one important regard: the 7094 interprets 0 as code 20, the 1401 as code 12.

Input parsing is controlled by the first character typed in or by command line switches:

```
' or -c character
" or -s string
alphabetic instruction mnemonic
numeric octal number
```

Instruction input uses standard 7094 assembler syntax. There are two basic instruction classes: memory reference and index reference.

Memory reference instructions have the format

```
memref(*) address(,tag)
```

Index reference instructions have the format

```
idxref(*) address, {taq}, decrement
```

Specific instructions may disallow indirect addressing or limit the size of the tag, address, or decrement fields.

Channel (I/O) instructions have the same basic two formats.

## 4 Character Sets

The IBM 7094 uses a 6b character code called 9-code, a variation (with permuted zones) of the ubiquitous BCD (binary coded decimal). The 7094 also uses BCD for communicating with the card reader/punch and

the line printer. In both 9-code and BCD, some of the characters have no equivalent in ASCII and require different representations:

9- code		IBM 7094 character					
05 06 07 10 11	6 7 8 9 ^ # or = @ or '		# in A, = in H @ in A, ' in H blank in A, H 48 char blank in A, H 48 char				
17 20 21 22 23	{ & or + A B C D E F G	tape mark					
36 37 40 41 42 43 44 45 46 47 50 51 52 53	< } -	group mark	blank in A, H 48 char blank in A, H 48 char				
55 56 57 60 61 62	; - space /	delta	blank in A, H 48 char blank in A, H 48 char blank in A, H 48 char				

```
63
     Τ
64
     U
65
     V
66
     W
67
     Χ
70
    Y
71
     Ζ
72
    record mark
73
74
     % or (
                                         % in A, ( in H
75
                                        blank in A, H 48 char
     \
76
                                        blank in A, H 48 char
77
                                        blank in A, H 48 char
BCD
         ASCII
                       IBM 7094
                                        print
code representation
                       character
                                        chains
00
     space
01
     1
02
    2
03
    3
04
    4
    5
05
06
    6
07
    7
10
    8
    9
11
12
     0
                                        # in A, = in H
@ in A, ' in H
13
     # or =
14
     @ or '
15
                                        blank in A, H 48 char
     :
16
                                        blank in A, H 48 char
    >
                                        blank in A, H 48 char
17
    {
                       tape mark
                                        blank in A, H 48 char
20
    /
21
22
     S
23
     Τ
24
     U
25
     V
26
    W
27
    X
30
    Y
31
     Ζ
32
                       record mark
     33
34
                                         % in A, ( in H
    % or (
35
                                        blank in A, H 48 char
36
     \
                                        blank in A, H 48 char
37
     **
                                        blank in A, H 48 char
40
     J
41
42
     K
43
    L
44
    Μ
45
    N
46
    0
47 P
```

50	Q						
51	R						
52	!						
53	\$						
54	*						
55	]		blank	in A,	H 4	3 char	
56	;	delta	blank	in A,	H 4	3 char	
57	_		blank	in A,	H 4	3 char	
60	&						
61	A						
62	В						
63	С						
64	D						
65	E						
66	F						
67	G						
70	Н						
71	I						
72	?						
73							
74	)						
75	[		blank	in A,	H 4	3 char	
76	<		blank	in A,	H 4	3 char	
77	}	group mark	blank	in A,	H 4	3 char	